# Which Specific Value of Demand-Response Mechanisms in Active Distribution Grids?

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# Outline

### **Introduction**

Theoretical background and motivations

**The model** 

**O** Quantitative results and intuitions

Conclusions and further developments

# Introduction

- Smart grids technologies will deeply modify distribution and final consumers' environment.
- Consumers' adaptation to signals:
  - Information.
  - Prices.
- Potentially, a new "era" in electricity markets as demand is usually seen as inelastic.
- In this context, Demand Response (DR) programs to be developed, but:
  - Which level of available DR?
  - Which pricing schemes to value DR?
  - Which allocation between "actors" of the DR valorization?

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# **Dynamic pricing and elasticity**

- Lijensen (2007):
  - Consumers of electricity are captive in the short run.
- Haney & al. (2009), Faruqui & Sergici (2010):
  - Demand could be elastic with SG and DR.
- Herter (2007):
  - Consumers could be worse off with DR mechanisms (dynamic pricing, critical peak pricing (CPP)).
  - Consumers' anticipate greater electricity bills with the use of DR tools (also Park et al., 2014).
- Léautier (2014):
  - Marginal value of Real Time Price (RTP) decreases with the number of consumers "covered".

## **Examples of signals and load reductions**

- Indirect feedback (education, information campaigns):
  - Rather limited impact.
  - 0 to 7% load reduction.
- Direct feedback (in home display, monitoring data from smart meters):
  - More significant.
  - 2 to 15% load reduction.
- Dynamic pricing (with or without direct load control):
  - Highest leverage.
  - Up to 50% load reduction for some periods.
  - Consumers give lower value to direct load control.

# Acceptability of consumers for smart technologies

- To accept a technology, consumers must "value it" (Kaufmann et al., 2013).
- Their *Willingness To Pay* for smart meters and devices is positive (Pepermans, 2014):
  - WTP of 200€ to change for a smart meter.
  - WTP for smart devices :
    - *That do not impact privacy* : 160€ 185€.
    - That maintain their level of comfort :  $110 \in -125 \in$ .
    - That are not  $\ll$  visible  $\gg$  : 80 $\notin$  90 $\notin$ .
- Thus, consumers value smart technologies and smart devices depending on their "footprint" at home.

## **Changes in behaviors and counter-incentives**

- So, consumers could adapt their behavior when they are informed:
  - Literature on dynamic pricing;
  - Smart meters and In Home Display create incentives (11% of load reduction);
- But they want to preserve their comfort and privacy and have to be compensated for their adaptation.
- Moreover, some counter-incentives exist and could impact WTP and smart technologies benefits :
  - Energy savings are lower than expected.
  - Some consumers need more information and more interactions with their suppliers.
  - Consumers sometimes believe that smart meters and smart devices only serve the interest of suppliers.

# The pricing of DR

- Crampes and Léautier (2010, 2015):
  - Consumers must pay for the baseline of their consumption.
  - DR must be paid at market price.
  - Transfers towards producers could be efficient.
- Chao (2011):
  - Market price.
  - Second best pricing : difference between market price and retail rate.
  - Buying the baseline at market price.
- Chao's (2011) main results:
  - Buying the baseline is the most efficient to improve the welfare.
  - Second best pricing then follows.

# **Objectives and main results**

- Objectives:
  - Study DR programs under different pricing schemes using data of EPEX France.
- Approach:
  - Computing model with EPEX market data to simulate actors' revenues.
  - Relationships between actors are those of Chao (2011).
- Preliminary results:
  - Demand response reductions are greater when DR is paid at market price.
  - To reduce peak demand, buying the baseline or second best pricing have the same impact; only allocations of revenues differ.
  - DR could be profitable for welfare but costs should be reduced.

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# **Main assumptions**

- Four categories of actors :
  - Generators, suppliers, DR providers, consumers.
  - Generators, consumers (or DRP) deal with the risk of DR.
- DR could be valued on different markets, according to gate closure and probability to be used.
- Consumers buy electricity at the retail rate (RR) whereas Suppliers buy it at spot prices  $(p_s)$ .
- DR providers:
  - Sell the DR quantities on the market and they are remunerated at DR price.
  - Allocate part of this revenue to generators  $(\alpha_k)$  and consumers  $(\beta_i)$ .
- 10 levels of DR (DR1 $\rightarrow$ DR10):
  - As in the literature, from 0-10% of total and 0-40% of rush demand.

# Three schemes of DR pricing (1/2)

#### • Case 1 : LMP

- « Market price » (LMP)
- DR is valued at spot price ( $p_s$ )
- $p_{eff} = p_s \text{ (with } p_s > 0)$
- Case 2 : SBP
  - « Second best price » (SBP)
  - DR remuneration is the difference between spot price and retail rate
  - $p_{eff} = p_s RR \ (with \ p_s > RR)$
- Case 3 : BB
  - « Buying the baseline » (BB)
  - Consumers buy their consumption baseline at RR
  - $p_{eff} = p_s \text{ (with } p_s > RR)$

# Three schemes of DR pricing (2/2)

- In case 1 (LMP), any load reduction is profitable for consumers.
- In case 2 (SBP) and 3 (BB), consumers reduce their consumption if  $p_s > RR$ .
- In case 2:
  - $p_s < RR$  leads to negative DR remuneration.
- In case 3:
  - They value their unit consumption at the RR because they buy the baseline.
  - If  $p_s < RR$ , they prefer consuming.

## **Operators' profits**

• With positive market prices :

#### - Generators

 $\Pi_{Gen} = p_s \cdot (Q - DR) - CT(Q - DR) + \alpha_k \cdot p_{eff} \cdot DR$ 

- Suppliers

 $\Pi_{LSP} = (RR - p_s) \cdot (Q - DR) + Baseline (in "case 3")$ 

- DR Providers

$$\Pi_{DRP} = (1 - \alpha_k - \beta_i) \cdot p_{eff} \cdot DR$$

#### - Consumers

 $CS = Total \ surplus + \beta_i \cdot p_{eff} \cdot DR - Baseline \ (in "case 3")$ With DR the load shedding.

• With negative market prices, no DR is observed.

# **Timing of the game**

- Generators sell on the market Q-DR volumes at p<sub>s</sub> and earn DR transfers to compensate DR profit losses.
- **Suppliers** buy Q-DR volumes at p<sub>s</sub> and sell them at retail rate. They perfectly match their supply and demand.

=> However, they incur profit losses/benefits according to levels of retail rate and  $p_s$ .

- **DR Providers** offer DR services to consumers and bid DR quantities on the market before gate closure.
- **Consumers** buy Q-DR volumes at retail rate and receive transfers from DRP for load-shedding incentives and compensation for surplus losses.

=> They do not consume DR volumes thus surplus is reduced.

## Data

• We use **EPEX data** for 2014.

- Hourly prices and hourly quantities.

- **Peak period** is defined as hours 5PM to 8PM ("rush hours" from EPEX).
- **Off-peak period** is defined as hours 1AM to 4 AM ("night hours" from EPEX).
- We use these data :
  - to compute actors' revenues in each pricing schemes.
  - to determine the "implicit" break even point (revenues divided by sales or consumed quantities).
  - To estimate supply and demand curves to introduce supply costs and consumer surplus (on progress)

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# **Intuitions of simulative results**

- Generators
  - **Direct** revenues
  - □ **7** Potential transfers, "buying baseline" and load-shifting
- Suppliers
  - **Direct** revenues, load-shifting (if  $p_s > RR$ )
  - □ **7** Decrease of costs, in losses, "buying baseline", load-shifting (if  $p_s < RR$ )
- DR Providers
  - **Transfers**
  - **Revenues**
- Consumers
  - □ **\** "buying baseline", load-shifting
  - □ **7** Decrease of costs, transfers
- Welfare
  - $\Box 7 \quad \text{Value induced by } DR > \text{negative effect}$

## **Results 1 : DR level**

- DR quantities are higher under market price (case 1):
  - Up to 40% of demand for "peak demand".
  - For "global hours", 0-10% (DR1-DR4) are consistent with literature.
- « Buying the baseline » (case 2) and « second best price » (case 3) lead to the same DR levels:
  - Up to 15% of global demand
  - Up to 20% of peak demand
- But these 2 cases differ by the redistribution of revenue between actors and DR valuation.
- Peak demand represents  $\pm 20\%$  of the global demand (EPEX 2014).
- DR rate is higher in peak periods as profitable conditions are more frequent.

#### **DR** rate for each pricing scheme



## **Result 2 : impact on welfare**

- Load-shedding increases the welfare; however profitability is always under discussion.
- LMP is the best scheme for welfare.
  - Intuition : DR often occurs and is paid at market price.
  - Break even point up to 48 €/MWh to make DR strategies profitable.
  - Break even point up to 8 €/MWh for others schemes (SBP and BB).
- Break even points are lower if only rush hours are considered.
  - Up to 5,6€/MWh in LMP case.
  - Up to  $1,73 \in MWh$  in others cases.
  - We are consistent with "demonstrators" : recovering load-shedding costs only during peak hours is not profitable.
  - Profitability decreases with load-shifting effect.

### Level of Welfare for DR scenarios



### **Results 3 : Impact on actors**

- For **Generators**, DR often implies transfers towards generators to compensate direct revenue losses (quantity & price effects).
  - Best scenario is BB if all hours are considered (41€/MWh), LMP and BB for others cases (higher break even point if load-shifting): between 10 and 360€/MWh!! (load-shifting +transfers).
- **Consumers**' best scenario is LMP (greater DR valued at spot price) and the worse BB (they buy the baseline thus their costs increase).
- Suppliers' revenues increase with DR but break even costs are low (up to 8€/MWh); load-shifting reduces their benefits : demand and spot prices increase in off-peak period, erasing savings of the peak period.
- **DRP** have positive revenues (break even point up to 20€/MWh). They are decreasing values of DR because of the marginal revenue of DR is decreasing : further DR is valued at lower prices.

### Introduction of costs and consumers' surplus

- Linear supply and demand curves are computed with :
  - Aggregated data on each hours for each season of consumption.
  - Data on supply and demand bids made for each hour.
- We use backward induction to solve our model :
  - Consumers buy Q-DR at RR prices => equilibrium on the retail market.
  - Suppliers buy Q-DR quantities on the market; DRP valorize the DR volumes considering the scheme of DR pricing.
  - Generators face Q-DR demand and serve it at spot price.
- Suppliers face the risk of RR value; DRP face the risk of zero DR quantities or unprofitable activity because of transfers.
- Generators and consumers bear the risk of imbalances or lower prices on the market. DRP could manage this risk of imbalances for consumers : they keep larger part of DR valuation.

### The downstream market (1)



## **The downstream market (2)**

- Transfers ( $\beta_i$ ) could compensate consumer's losses in surplus.  $\Rightarrow DR$  must be neutral for consumers' comfort.
- Equilibrium is  $Q^* = \frac{a RR}{b}$ .
- Surplus losses equal to :

Surplus Losses = 
$$\int_{Q^*_{DR}}^{Q^*} P(t) dt - RR \times DR$$

- Opportunity savings increase incentives to implement DR.
  ⇒ In BB case, transfers to compensate surplus losses are necessary as opportunity savings do not exist.
- Transfers should also be positively correlated with the risk consumers bear (imbalance settlement).

### The upstream market



## The upstream market (2)

• Transfers  $(\alpha_i)$  could compensate losses in generators' profits.

 $\Rightarrow$  DR must compensate part of generation costs they must recover and to reduce investment risks.

• Profit losses equal to :

Profit Losses = 
$$p_s. Q^* - \left[ p_{DR}^s. Q_{DR}^* + \int_{Q_{DR}^*}^{Q^*} S(t) dt \right]$$

• Opportunity savings could reduce the amount of transfers.

 $\Rightarrow$  In BB case, transfers to compensate profit losses are not necessary as traded volumes are  $Q^*$  at price  $p_s$ .

- Again, transfers should be positively correlated with the risk generators bear (reduction in traded demand as it was forecasted).
- With or without DR, opportunity savings due to positive prices always exist => No effect of this economic value.

### Welfare with supply and demand curves



# **Initial results on global hours**

- When all hours are concerned, DR improves the welfare:
  - Best scenario is LMP because of great valuation of DR.
  - SBP follows because of consumer's costs, generators and consumers' losses in profit or surplus are reduced.
  - *BB* is closing off the ranking because of the increase in consumer's costs of supply.
- DRP break even costs are in a range of 12 to 30€/MWh.

=> *DR* could be profitable

=> To be confirmed with refined estimations of supply and demand curves.

• However, costs of DR could invert results on welfare because of compensation in savings and losses.

# Initial results on rush hours

- For rush hours, DR could have negative effect on welfare:
  - If load-shifting is reduced, positive effects on welfare always exist.
  - If all DR volumes are shifted, negative effects occur.
    - $\Rightarrow$  Demonstrators on DR have shown that load-shifting could be of 100% 24h after load-shedding.
- LMP is always the best pricing scheme except for high values of DR : BB is then preferred as the negative impact on producers' profits is lower and the valuation of DR for consumers encompasses the increase in costs (purchase of the baseline).

=> This is consistent with the literature on DR.

• DRP break even costs fluctuate between 2 to 33€/MWh.

=> Marginal gains of DR decreases : high values of DR are less valued than the previous one... To be confirmed.

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- Some conclusions :
  - Pricing schemes impact the level of available DR.
  - DR could improve the welfare if load-shifting is reduced.
  - DR is profitable if its costs are moderated and recovered on large periods/per day.
  - Some of these results must be "refined".
- Current works and further developments:
  - Refined the estimation of demand and supply curves using EPEX data.
  - *Refined the allocation of DR revenues between actors.*
  - Introduction of different markets to value DR (intraday spot market and balancing market).

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# **Thanks for your attention**



